WHAT IS CLAIMED IS:

2

1

- 3 1. A method of visualizing sound fields of individual sound sources using acoustic
- 4 holography, comprising the steps of:
- a) calculating sound pressures on a sound source plane using sound pressures
- 6 measured on a hologram plane;
- b) extracting a reference sound source locating at a position where a sound
- 8 pressure has the largest value on the total sound field, and determining the sound pressure
- 9 at the position as a signal coherent to the reference sound source;
- 10 c) obtaining a sound field of the reference sound source using the signal coherent
- 11 the reference sound source;
- d) eliminating the sound field of the reference sound source from the total sound field
- to get a remaining sound field, and determining whether any remaining sound field exists;
- 14 and
- e) if any remaining sound field exists at step d), applying the step b) to the step d) to
- 16 the remaining sound field.
- 1 2. The method of visualizing sound fields of individual sound sources according to
- 2 claim 1, wherein the sound field of the reference sound source at step c) is obtained by
- 3 calculating contribution of each of the sound sources in a spectral matrix consisting of auto-
- 4 spectra at individual points on the sound source plane and cross spectra between different
- 5 points by using the signal coherent to the reference sound source.

- 1 3. A computer-readable recording medium for recording a program, which executes 2 the steps of:
- a) calculating sound pressures on a sound source plane using sound pressures
 measured on a hologram plane;
- b) extracting a reference sound source locating at a position where a sound
 pressure has the largest value on the total sound field, and determining the sound pressure
 at the position as a signal coherent to the reference sound source;
- c) obtaining a sound field of the reference sound source using the signal coherent the reference sound source;
- d) eliminating the sound field of the reference sound source from the total sound field to get a remained sound field, and determining whether any remaining sound field exists; and
- e) if any remaining sound field exists at step d), applying the step b) to the step d) to the remaining sound field